Tibshelf Schools Federation Town End Junior School Calculation Policy - September 2022



At both Tibshelf Schools, we are using the 'White Rose Maths' format as a basis for our planning and Maths curriculum.

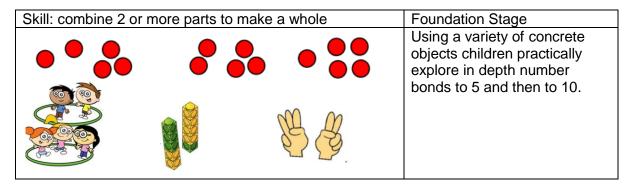
We are using the White Rose philosophy of:

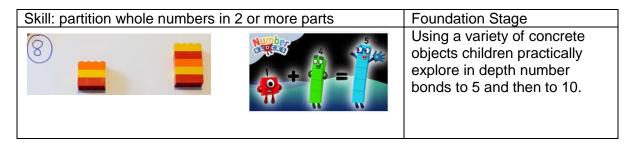
- fluency using Learning Objectives from the National Curriculum.
- reasoning
- problem-solving

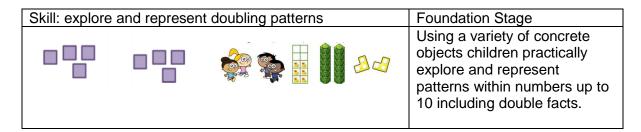
The aim is that when children leave Tibshelf Schools they:

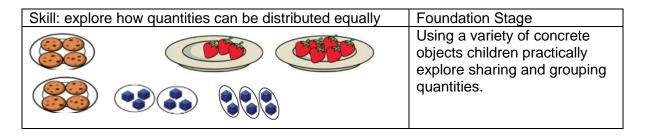
- Have a secure knowledge of number facts and a good understanding of the four calculation operations (addition, subtraction, multiplication and division)
- Make use of jottings, diagrams and informal notes to help record steps and part answers when using mental methods that generate more information than can be kept in their heads
- Have an efficient, reliable, written method of calculation for each operation that they are able to apply with confidence when they are unable to perform a calculation mentally

Early Years









Key Vocabulary – Addition and Subtraction

Addend - A number to be added to another.

Aggregation - combining two or more quantities or measures to find a total.

Augmentation - increasing a quantity or measure by another quantity.

Commutative – numbers can be added in any order.

Complement – in addition, a number and its complement make a total e.g. 300 is the complement to 700 to make 1,000

Difference – the numerical difference between two numbers is found by comparing the quantity in each group.

Exchange – Change a number or expression for another of an equal value.

Minuend – A quantity or number from which another is subtracted.

Partitioning – Splitting a number into its component parts.

Reduction – Subtraction as take away.

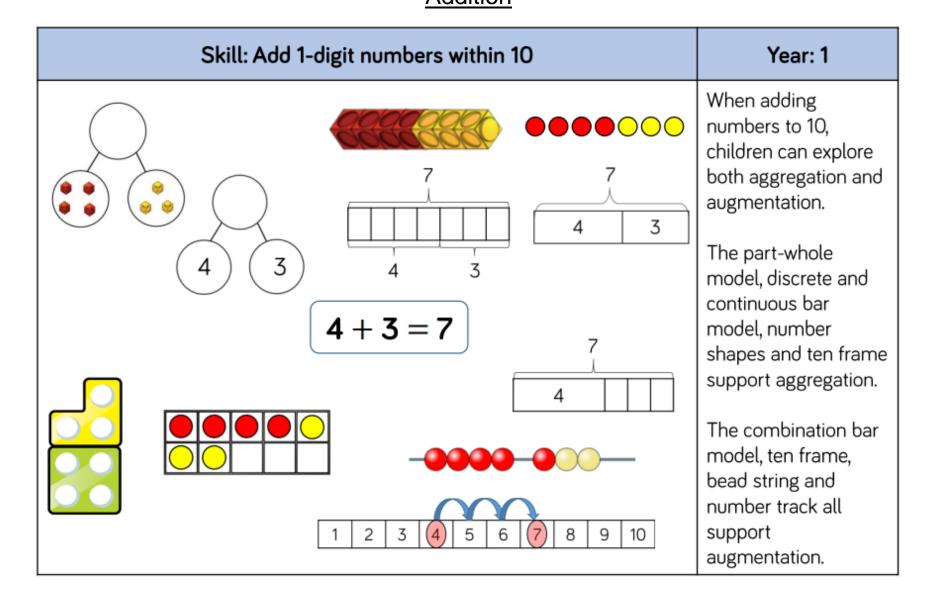
Subitise – Instantly recognise the number of objects in a small group without needing to count.

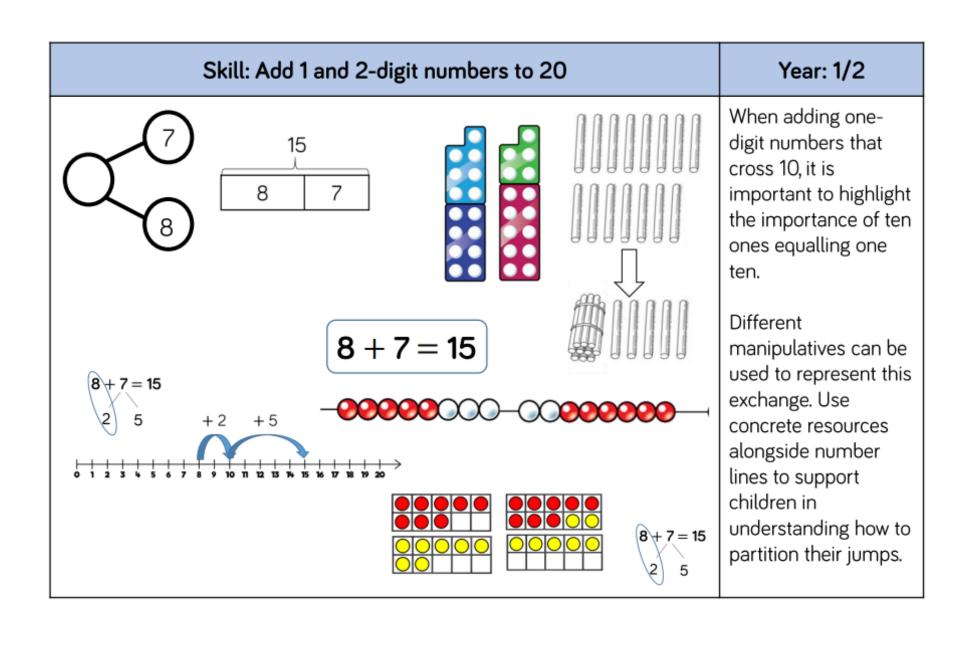
Subtrahend - A number to be subtracted from another.

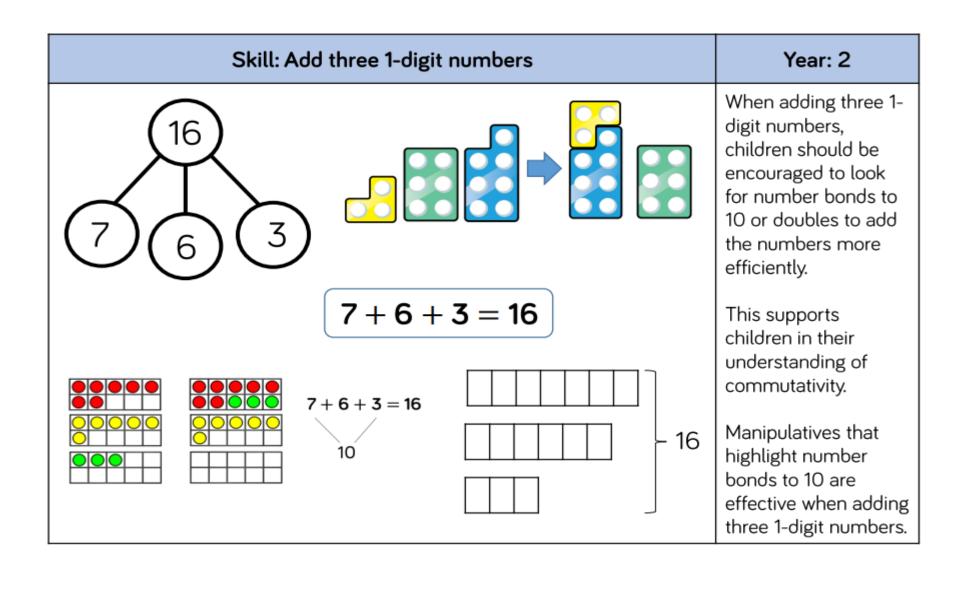
Sum - The result of an addition.

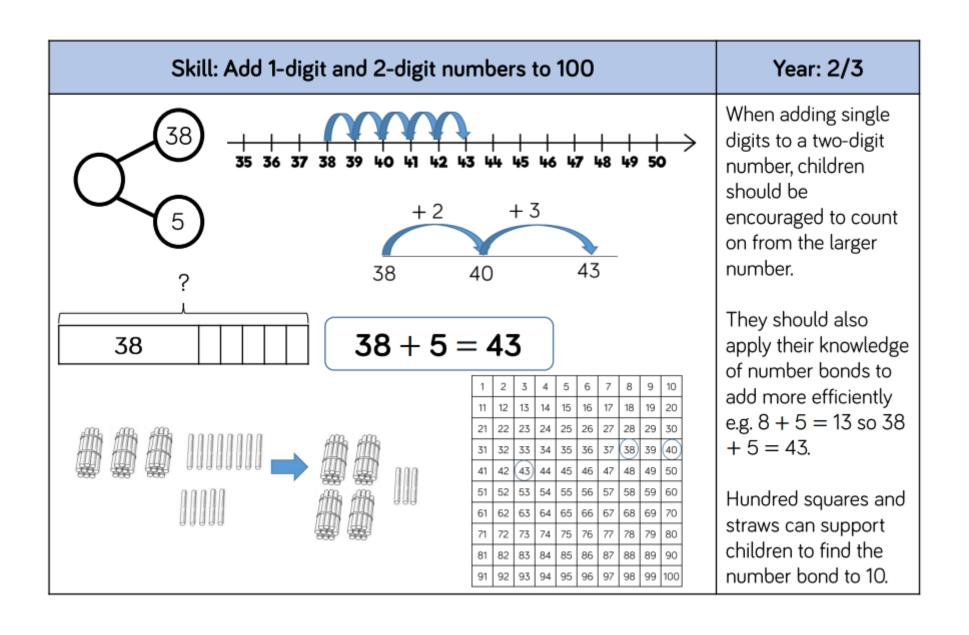
Total - The aggregate or the sum found by addition.

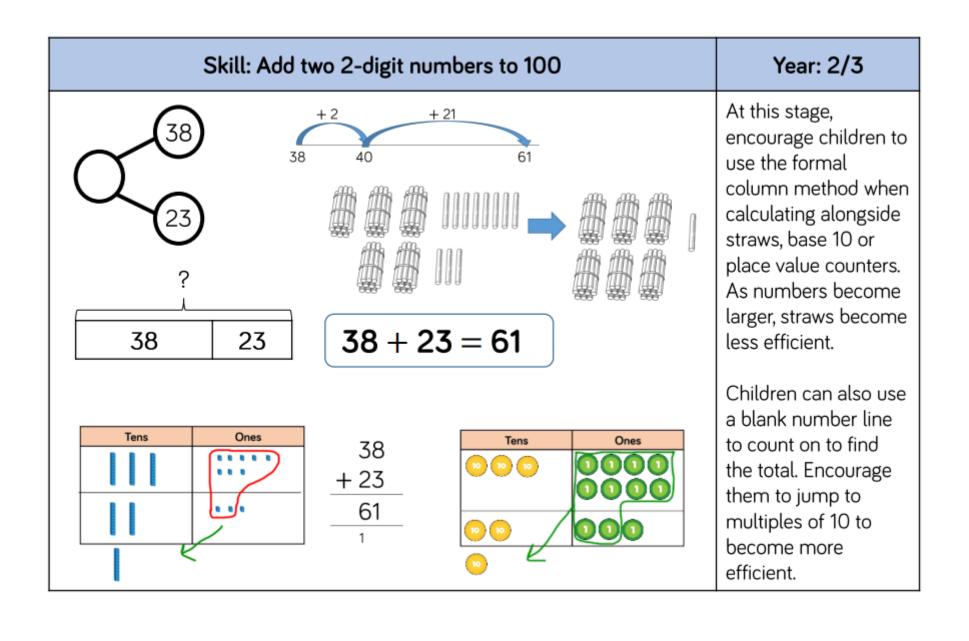
Progression in Calculations Addition

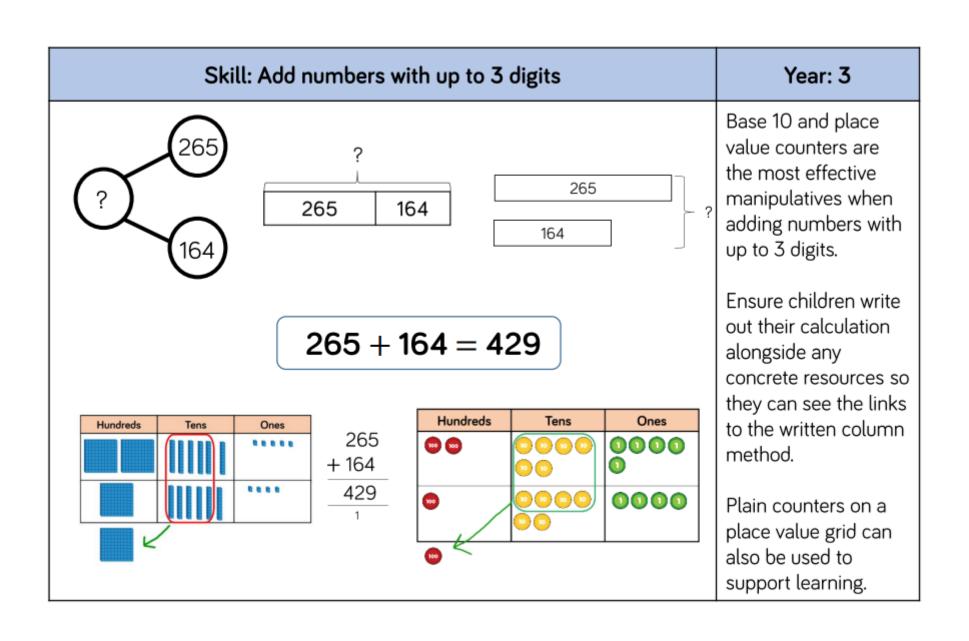


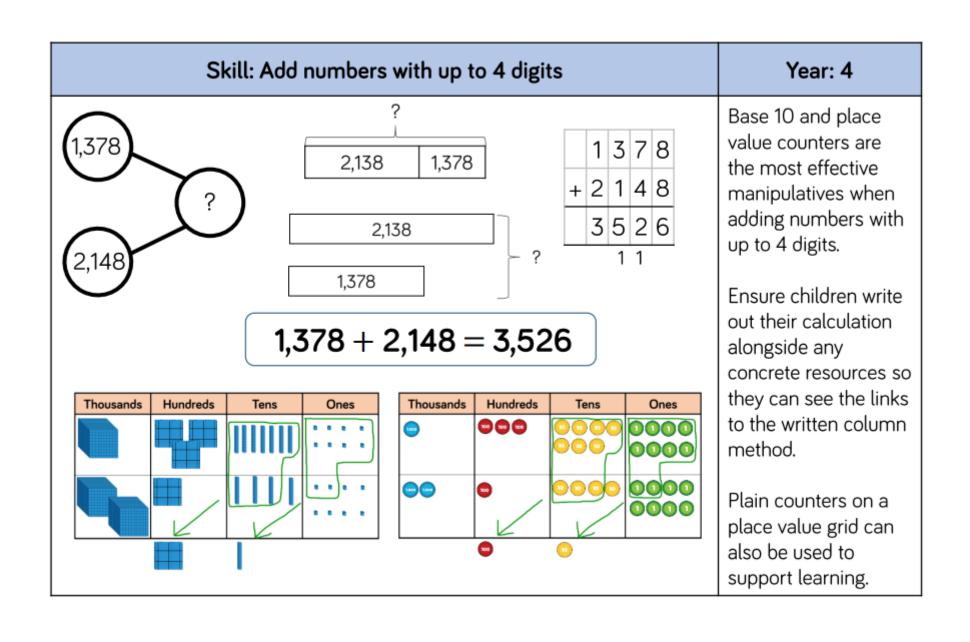


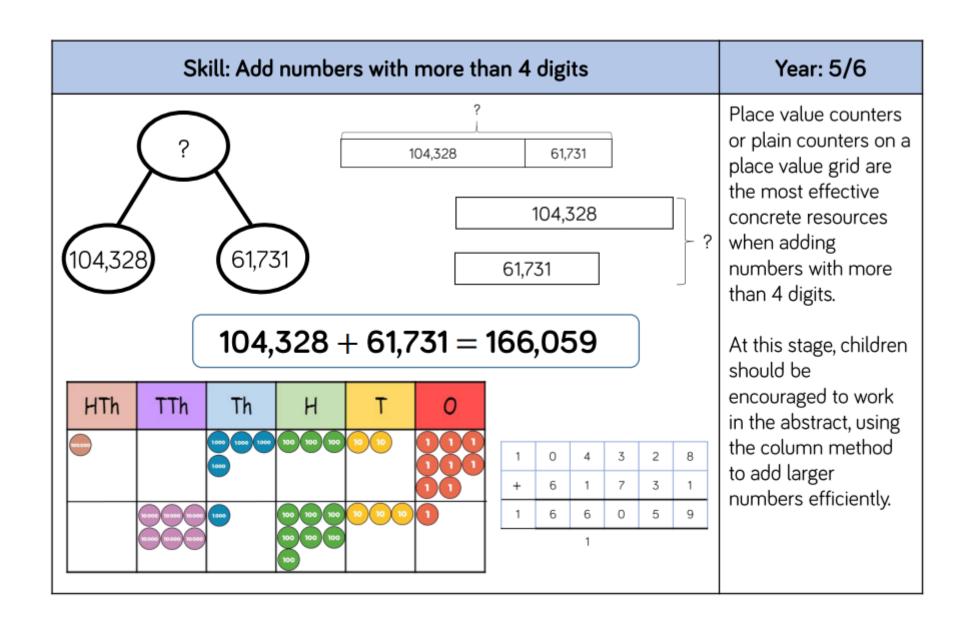


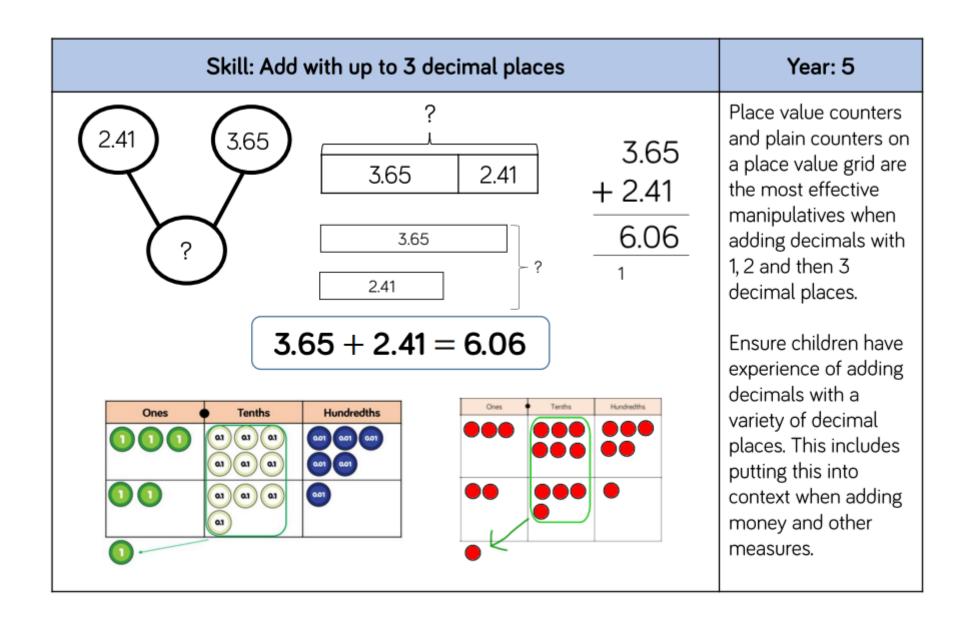




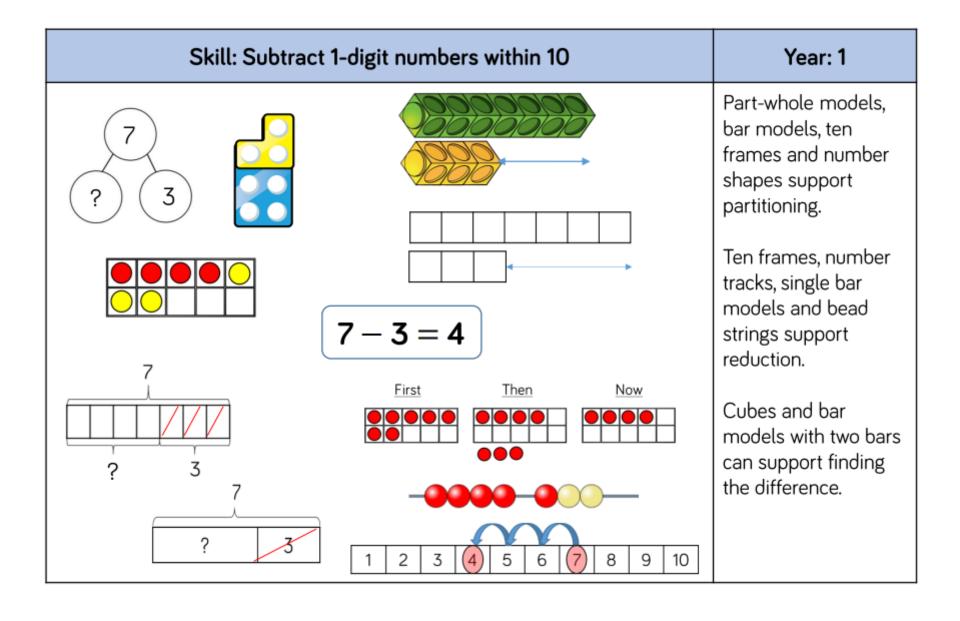


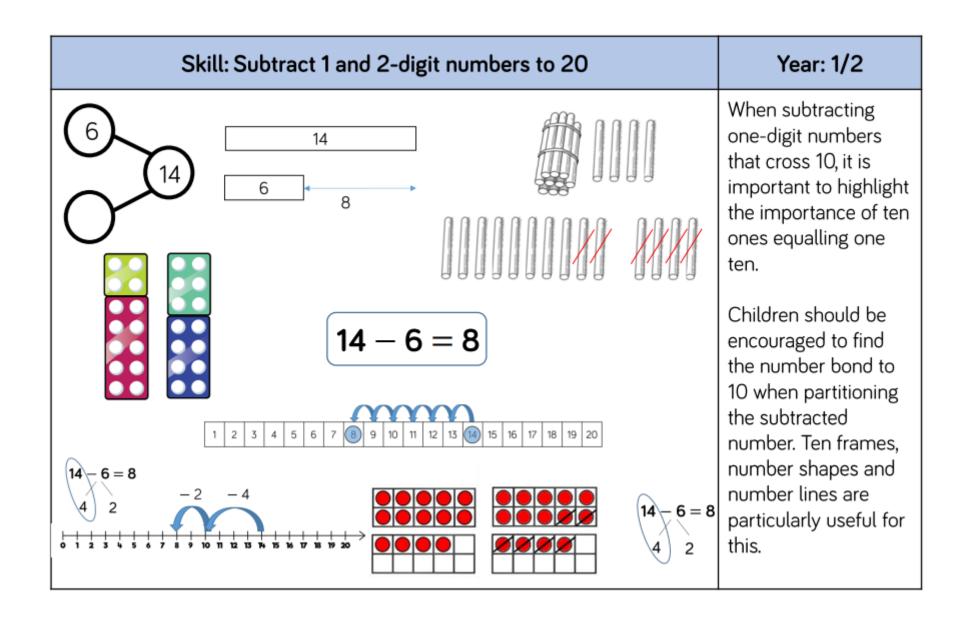


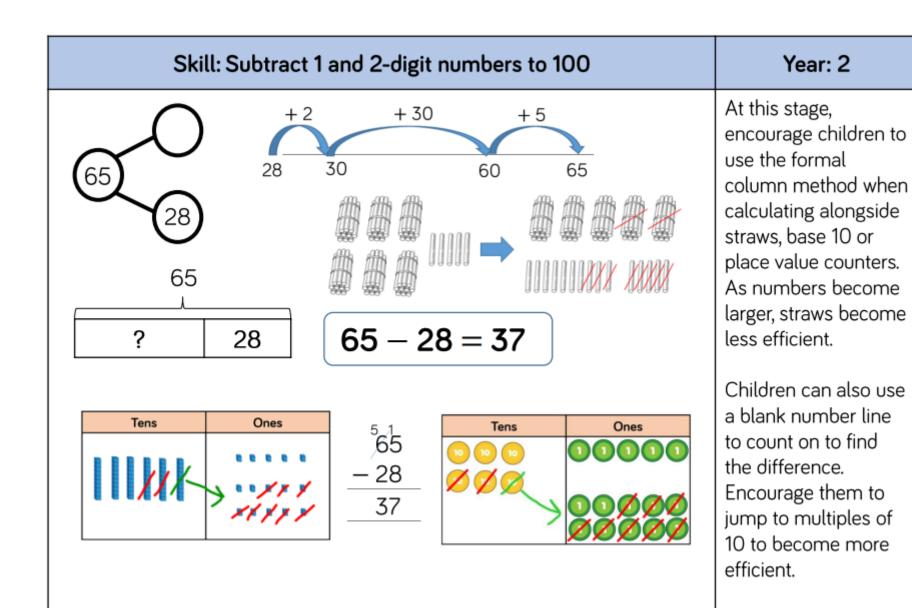


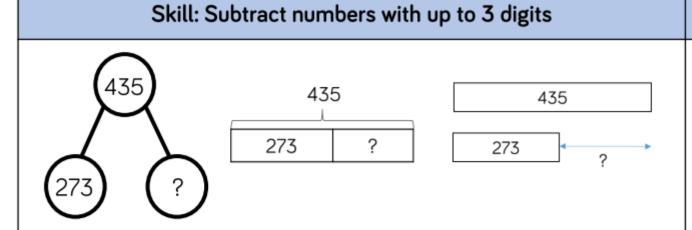


Subtraction

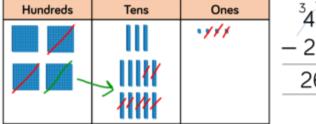














Hundreds	Tens	Ones	
9000	000 000ØØ ØØØØØ	00ØØ Ø	

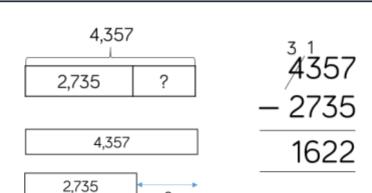
Base 10 and place value counters are the most effective manipulative when subtracting numbers with up to 3 digits.

Year: 3

Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method.

Plain counters on a place value grid can also be used to support learning.





$$4,357 - 2,735 = 1,622$$

Thousands	Hundreds	Tens	Ones
		∏∤∤∤	****

4,357

2,735

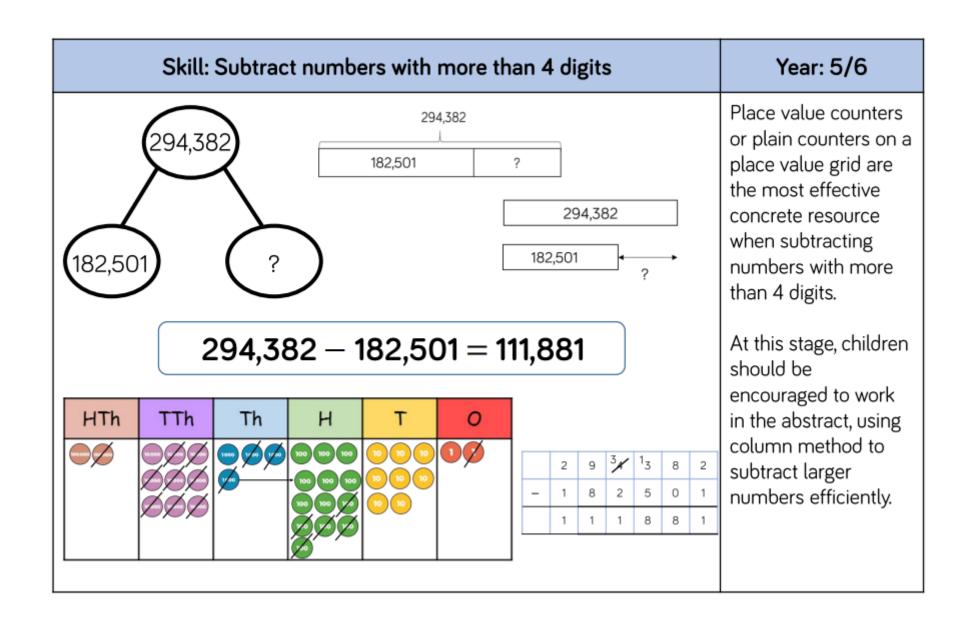
Thousands	Hundreds	Tens	Ones
∞ ØØØ	99 999 999 999	00 Ø Ø Ø	ØØØ

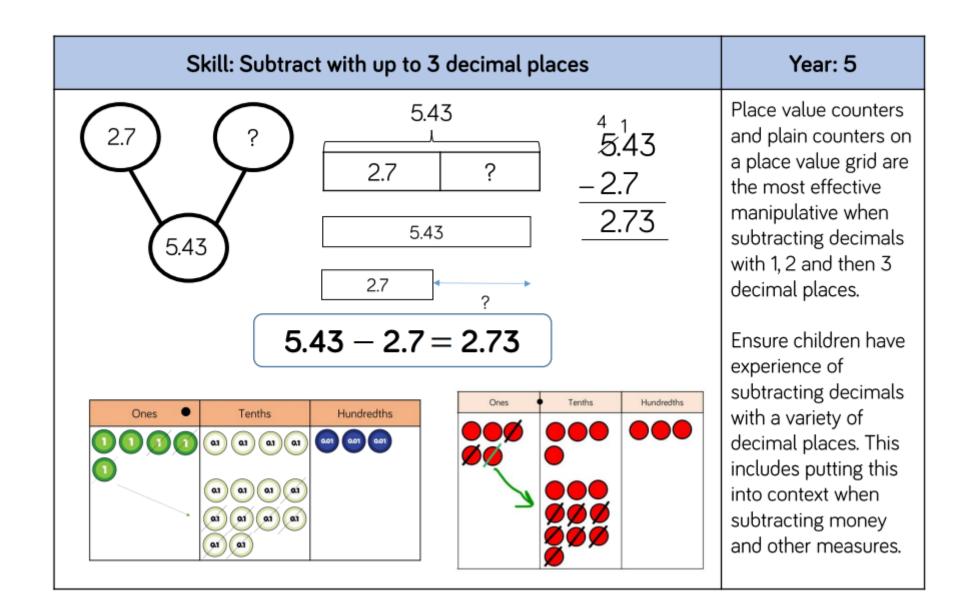
Base 10 and place value counters are the most effective manipulatives when subtracting numbers with up to 4 digits.

Year: 4

Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method.

Plain counters on a place value grid can also be used to support learning.





Key Vocabulary – Multiplication and Division

Array – An ordered collection of counters, cubes or other item in rows and columns.

Commutative – Numbers can be multiplied in any order.

Dividend – In division, the number that is divided.

Divisor – In division, the number by which another is divided.

Exchange – Change a number or expression for another of an equal value.

Factor – A number that multiplies with another to make a product.

Multiplicand – In multiplication, a number to be multiplied by another.

Partitioning – Splitting a number into its component parts.

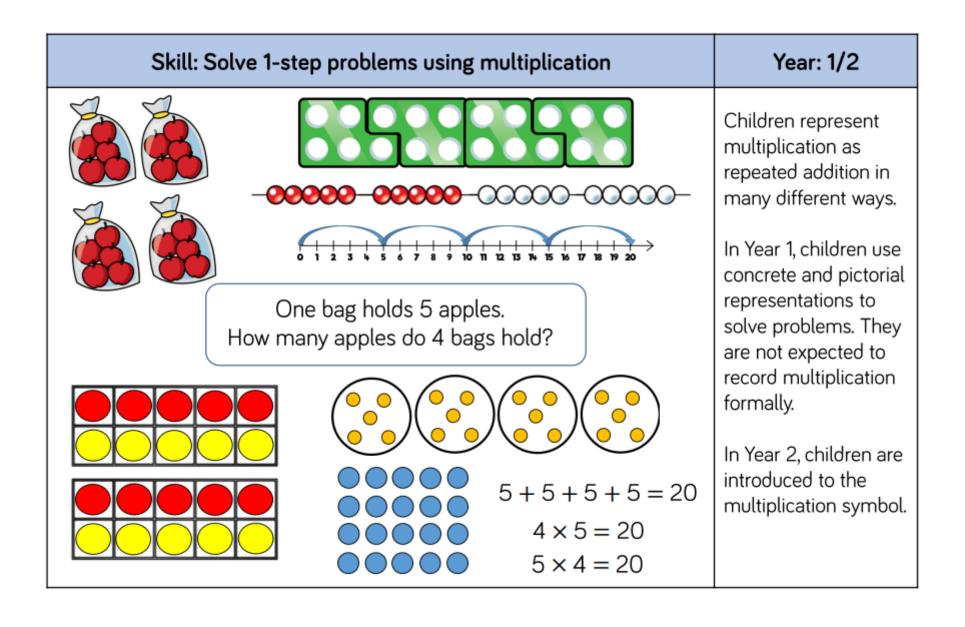
Product – The result of multiplying one number by another.

Quotient - The result of a division

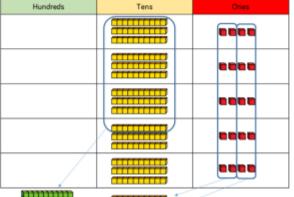
Remainder – The amount left over after a division when the divisor is not a factor of the dividend.

Scaling – Enlarging or reducing a number by a given amount, called the scale factor

Multiplication



Skill: Multiply 2-digit numbers by 1-digit numbers



	н	Т	0	
		3	4	
×			5	
		2	0	(5 × 4)
+	1	5	0	(5 × 30)
	1	7	0	



 $34\times5=170$

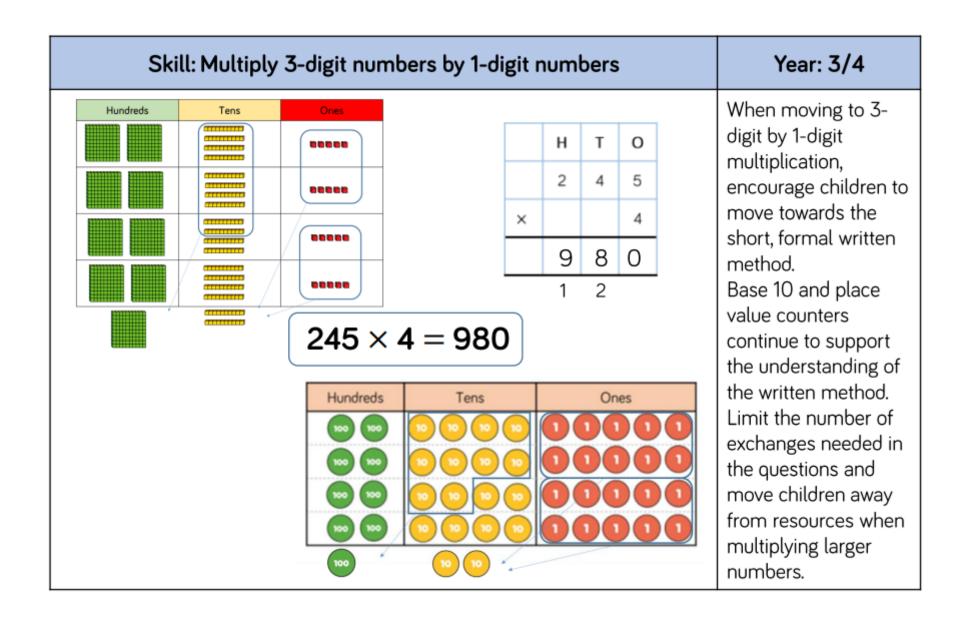
	н	Т	0	
		3	4	
×			5	
	1	7	0	
	1	2		

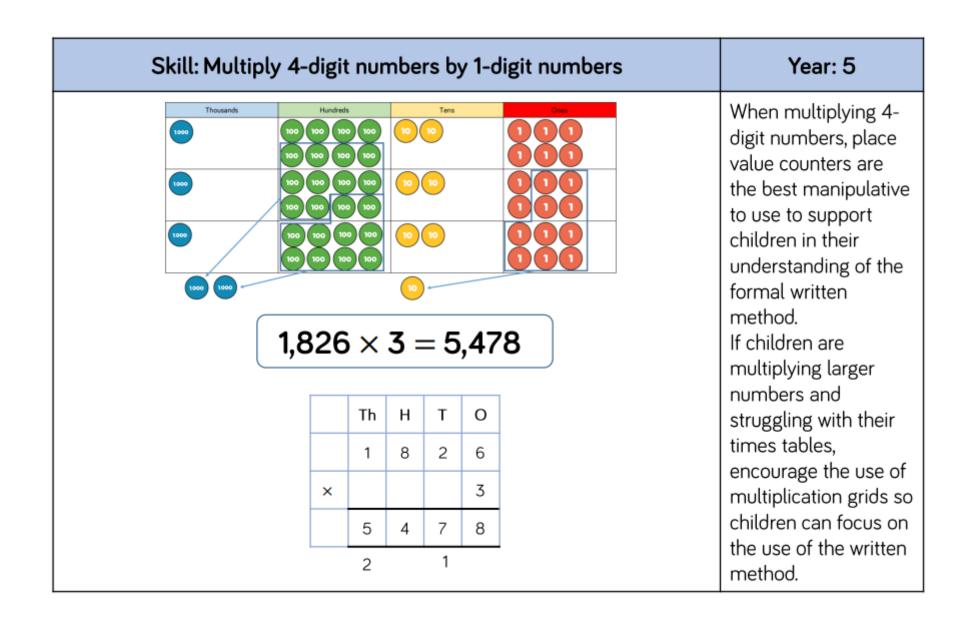
Hundreds	Tens	Ones
	000	0000
	000	0000
	000	0000
	000	0000
	000	0000
0	20	

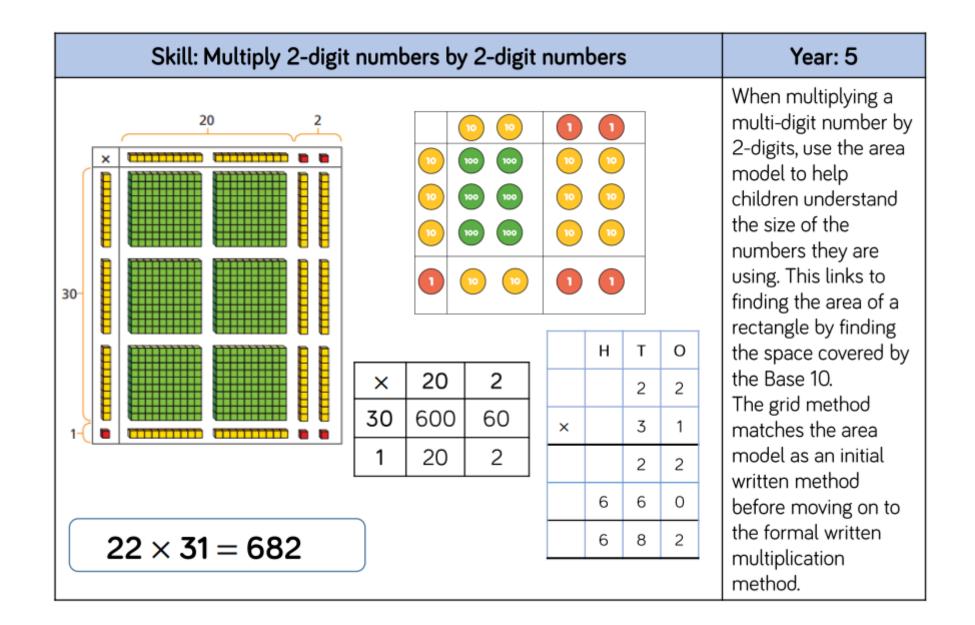
Teachers may decide to first look at the expanded column method before moving on to the short multiplication method.

Year: 3/4

The place value counters should be used to support the understanding of the method rather than supporting the multiplication, as children should use times table knowledge.







Skill: Multiply 3-digit numbers by 2-digit numbers

	100 100	10 10 10	0000
=	1000		10 10 10
	1000		10 10 10
10	1000		10 10 10
_	100 100		0000
	100 100	100000	

Th	Н	Т	0
	2	3	4
×		3	2
	4	6	8
17	10	2	0
7	4	8	8

Children can continue
to use the area model
when multiplying 3-
digits by 2-digits.
Place value counters
become more
efficient to use but
Base 10 can be used
to highlight the size of
numbers.

Year: 5

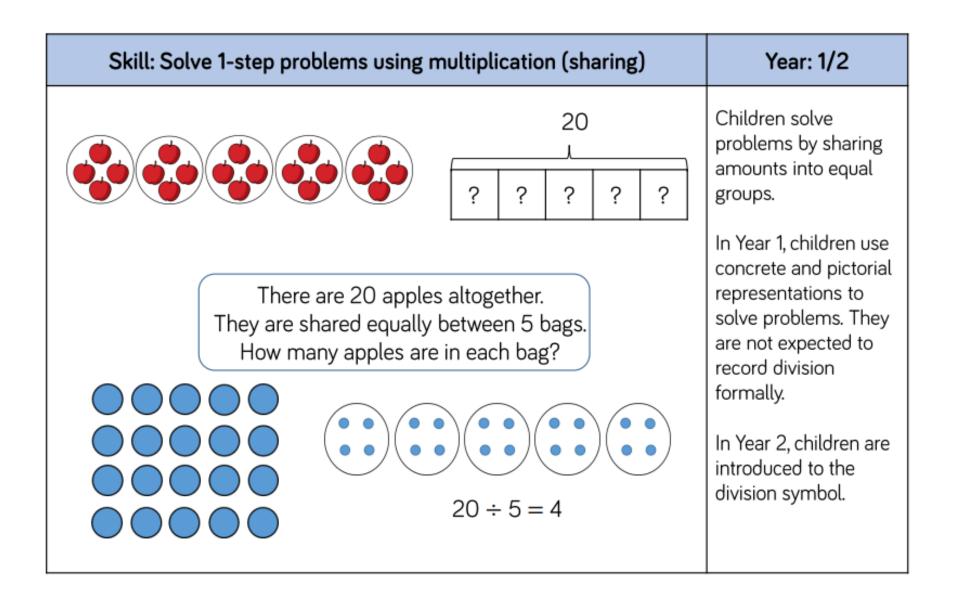
Encourage children to move towards the formal written method, seeing the links with the grid method.

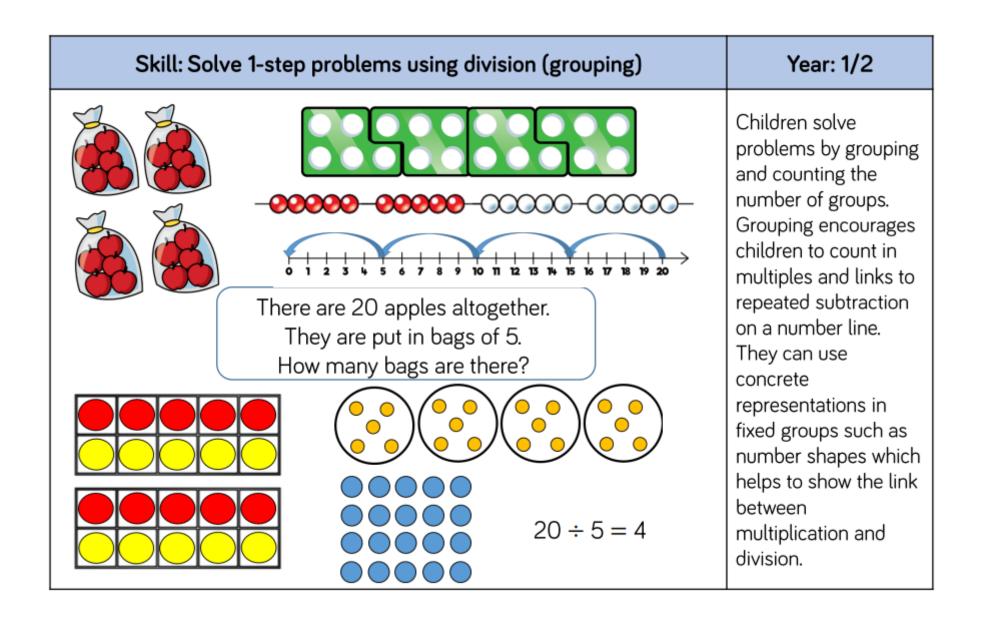
×	200	30	4
30	6,000	900	120
2	400	60	8

 $234 \times 32 = 7,488$

Skill: Multiply 4-	Skill: Multiply 4-digit numbers by 2-digit numbers					
TTI	n Th	Н	Т	0		When multiplying 4- digits by 2-digits, children should be
	2	7	3	9		confident in the written method.
×			2	8		If they are still struggling with times tables, provide multiplication grids to support when they are focusing on the use of the method.
2	1 5	9	1 7	2		
5	4	7	8	0		
7	6	6	9	2		Consider where
$2,739 \times 28 = 76,692$						exchanged digits are placed and make sure this is consistent.

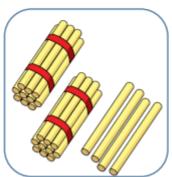
Division

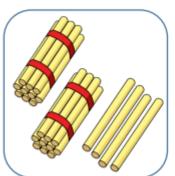


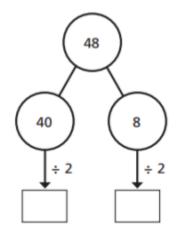


Skill: Divide 2-digits by 1-digit (sharing with no exchange)

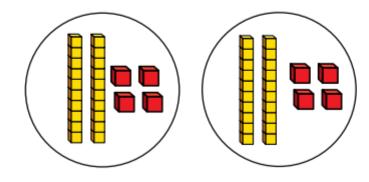
Tens	Ones
000	0000
000	0000







$$48 \div 2 = 24$$

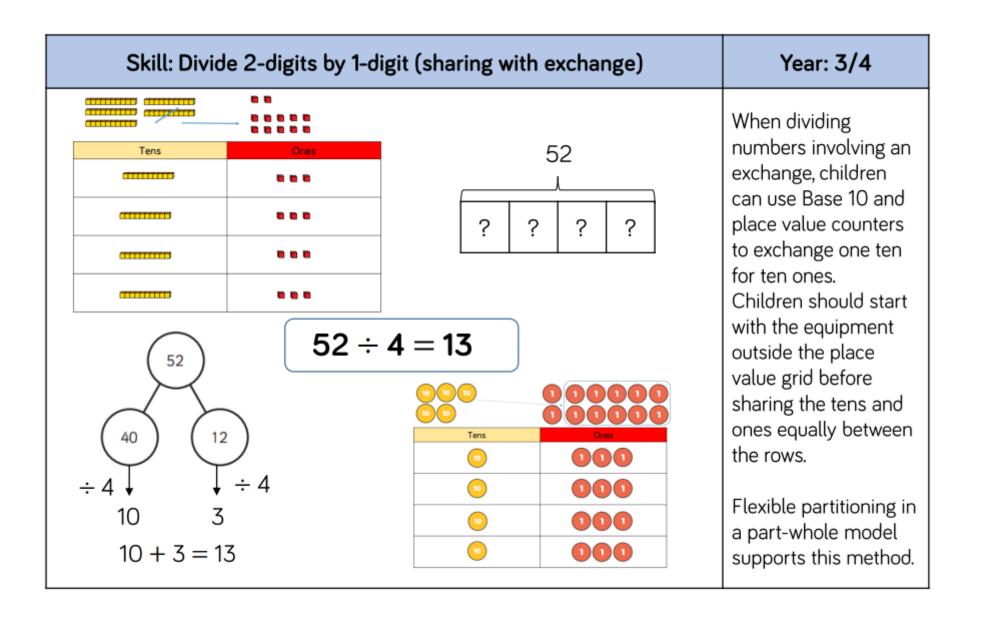


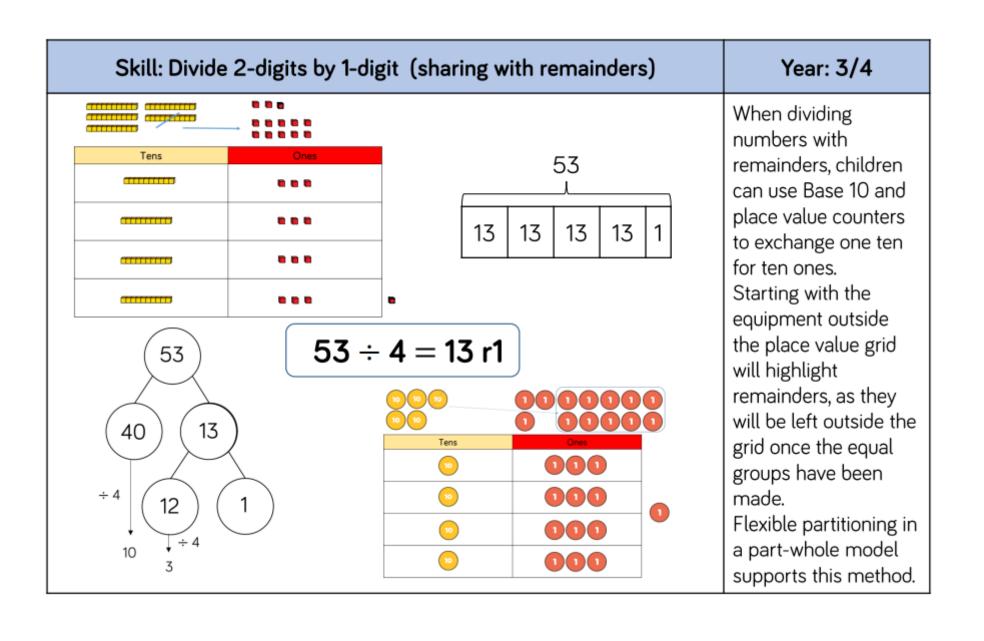
Year: 1/2

When dividing larger numbers, children can use manipulatives that allow them to partition into tens and ones.

Straws, Base 10 and place value counters can all be used to share numbers into equal groups.

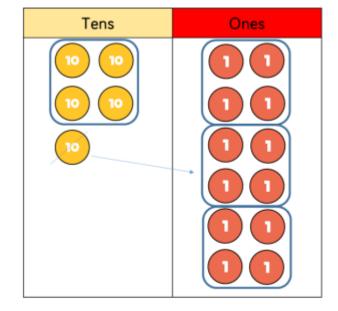
Part-whole models can provide children with a clear written method that matches the concrete representation.



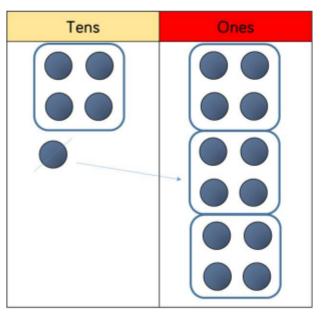


Skill: Divide 2-digits by 1-digit (grouping)





$$52 \div 4 = 13$$



When using the short division method, children use grouping. Starting with the largest place value, they group by the divisor.

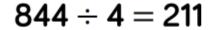
Year: 4/5

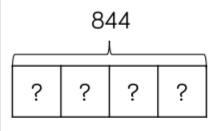
Language is important here. Children should consider 'How many groups of 4 tens can we make?' and 'How many groups of 4 ones can we make?'

Remainders can also be seen as they are left ungrouped.

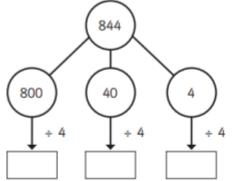
Skill: Divide 3-digits by 1-digit (sharing)

Year: 4

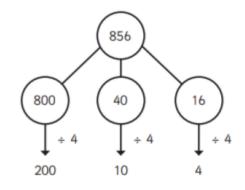


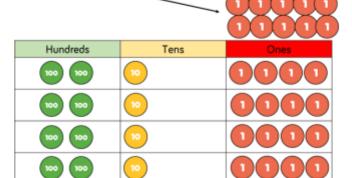


Н	Т	0		
100 000	100	0		
100 100	10	0		
100 100	10	0		
100 000	10	0		



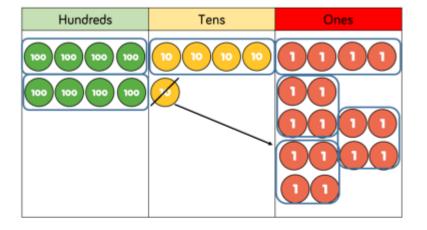
$$844 \div 4 = 211$$





Children can continue to use place value counters to share 3digit numbers into equal groups. Children should start with the equipment outside the place value grid before sharing the hundreds, tens and ones equally between the rows. This method can also help to highlight remainders. Flexible partitioning in a part-whole model supports this method.

Skill: Divide 3-digits by 1-digit (grouping)





Hundreds Tens Ones

Children can continue to use grouping to support their understanding of short division when dividing a 3-digit number by a 1-digit number.

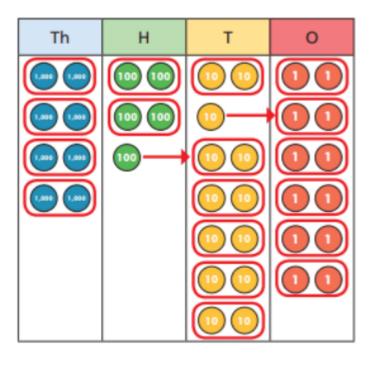
Year: 5

Place value counters or plain counters can be used on a place value grid to support this understanding. Children can also draw their own counters and group them through a more pictorial method.

 $856 \div 4 = 214$







	4	2	6	6
2	8	5	13	12

Place value counters or plain counters can be used on a place value grid to support children to divide 4-digits by 1-digit.
Children can also draw their own counters and group them through a more pictorial method.

Children should be encouraged to move away from the concrete and pictorial when dividing numbers with multiple exchanges.

 $8,532 \div 2 = 4,266$

	Skill:	Year: 6								
	12	0 4	3 6 1 ₃ 7	2		432	÷ 12	2 = 3	6	When children begin to divide up to 4-digits by 2-digits, written methods become the most accurate as concrete and pictorial representations become less effective. Children can write out multiples to support their calculations with
7,33	35 ÷	15 =	= 489	9	15	7	7 ₃	8 13 ₃	9 13 ₅	larger remainders. Children will also solve problems with
15	30	45	60	75	90	105	120	135	150	remainders where the quotient can be rounded as appropriate.

		0	3	6
1	2	4	3	2
	_	3	6	0
			7	2
	_		7	2
				0

$$\begin{array}{r}
 12 \times 2 = 24 \\
 (\times 30) & 12 \times 3 = 36 \\
 12 \times 4 = 48 \\
 12 \times 5 = 60 \\
 12 \times 6 = 72 \\
 12 \times 7 = 84 \\
 12 \times 8 = 96
 \end{array}$$

 $12 \times 1 = 12$

 $12 \times 7 = 108$

 $12 \times 10 = 120$

$$432 \div 12 = 36$$

$$7,335 \div 15 = 489$$

	0	4	8	9		1 15 15
15	7	3	3	5		$1 \times 15 = 15$
_	6	0	0	0	(×400	$2 \times 15 = 30$
	1	3	3	5		$3 \times 15 = 45$
_	1	2	0	0	(×80)	$4 \times 15 = 60$
		1	3	5	, , ,	$5 \times 15 = 75$
_		1	3	5	(×9)	$10 \times 15 = 150$
		ı.	_	0	(^3)	

Children can also divide by 2-digit numbers using long division.

Year: 6

Children can write out multiples to support their calculations with larger remainders.

Children will also solve problems with remainders where the quotient can be rounded as appropriate.

Skill: Divide multi digits by 2-digits (long division)

Year: 6

 $372 \div 15 = 24 \text{ r} 12$

			2	4	r	1	2
1	5	3	7	2			
	_	3	0	0			
			7	2			
	-		6	0			
			1	2			

$$1 \times 15 = 15$$

 $2 \times 15 = 30$
 $3 \times 15 = 45$
 $4 \times 15 = 60$
 $5 \times 15 = 75$
 $10 \times 15 = 150$

When a remainder is left at the end of a calculation, children can either leave it as a remainder or convert it to a fraction.
This will depend on the context of the question.

$$372 \div 15 = 24 \frac{4}{5}$$

Children can also answer questions where the quotient needs to be rounded according to the context.