

AccessArt Mixed Curriculum						
	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
<b>Years 3 &amp; 4 (Year A)</b>	<p><b><u>Gestural Drawing with Charcoal</u></b> Making loose, gestural drawings with charcoal, and exploring drama and performance.</p>	<p><b><u>Working with Shape and Colour</u></b> “Painting with Scissors”: Collage and stencil in response to looking at artwork.</p>	<p><b><u>Telling Stories Through Making</u></b> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.</p>	<p><b><u>Cloth, Thread, Paint</u></b> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.</p>	<p><b><u>Making Animated Drawings</u></b> Explore how to create simple moving drawings by making paper “puppets” and animate them using tablets.</p>	<p><b><u>Using Natural Materials to Make Images</u></b> Using natural pigments and dyes from the local environment to make art. Exploring Cyanotype and Anthotype</p>
<b>Years 3 &amp; 4 (Year B)</b>	<p><b><u>Storytelling Through Drawing</u></b> Explore how artists create sequenced drawings to share and tell stories. Create concertinas or comic strips to retell poetry or prose through drawing.</p>	<p><b><u>Exploring Pattern</u></b> Exploring how we can use colour, line and shape to create patterns, including repeating patterns</p>	<p><b><u>The Art of Display</u></b> Explore how the way we display our work can affect the way it is seen.</p>	<p><b><u>Exploring Still Life</u></b> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.</p>	<p><b><u>Sculpture, Structure, Inventiveness &amp; Determination</u></b> What can artists learn from nature?</p>	<p><b><u>Festival Feasts</u></b> How might we use food and art to bring us together?</p>
<b>Year 5 &amp; 6 (Year A)</b>	<p><b><u>Typography &amp; Maps</u></b> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.</p>	<p><b><u>Making Monotypes</u></b> Combine the monotype process with painting and collage to make visual poetry zines.</p>	<p><b><u>Set Design</u></b> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.</p>	<p><b><u>Mixed Media Land &amp; City Scapes</u></b> Explore how artists use a variety of media to capture spirit of the place.</p>	<p><b><u>Architecture: Dream Big or Small?</u></b> Explore the responsibilities architects have to design us a better world. Make your own architectural model.</p>	<p><b><u>Fashion Design</u></b> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.</p>

**Year 5 & 6  
(Year B)**

**2D Drawing to 3D**

**Making**

Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.

**Activism**

Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.

**Brave Colour**

Exploring how artists use light, form and colour to create immersive environments.

**Exploring Identity**

Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.

**Take a Seat**

Explore how craftspeople and designers bring personality to their work.

**Shadow Puppets**

Explore how traditional and contemporary artists use cutouts and shadow puppets.