Learning in EYFS:

The EYFS framework is structured very differently to the National Curriculum as it is organised across seven areas of learning rather than subject areas. The aim of this document is inform how sequenced skills taught across EYFS feed into national curriculum subjects.



These documents demonstrate which statements from the 2020 Development Matters are prerequisite skills for National Curriculum subjects. Tables below outline the most relevant statements taken from the Early Learning Goals in the EYFS statutory framework and the Development Matters age ranges for Three and Four-Year-Olds and Reception to match the programmes of study.

The most relevant statements for art are taken from the following areas of learning:

- Physical Development
- Expressive Arts and Design

Art		
Three and Four-Year-Olds	Physical Development	 Use large-muscle movements to wave flags and streamers, paint and make marks. Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens and pencils.
	Expressive Arts and Design	 Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. Explore colour and colour mixing.
Reception	Physical Development	 Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Develop overall body-strength, balance, coordination and agility.
	Expressive Arts and Design	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.

ELG	Physical Development	Fine Motor Skills	 Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. Use a range of small tools, including scissors, paintbrushes and cutlery. Begin to show accuracy and care when drawing.
	Expressive Arts and Design	Creating with Materials	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used.

In Foundation Stage 1 (Nursery) children:

- Have lots of opportunities to make big body movements in a range of ways, e.g. painting outside, using streamers, dancing to music
- Learn how to hold a pair of scissors correctly using the rhyme 'open shut open shut that's the way we cut cut cut. Fingers on the bottom, thumbs on top, open shut open shut that's the way we cut cut cut'
- Learn how to hold and use a hole puncher to make holes
- Learn how to use glue stick and liquid glue with a glue stick
- Have opportunities to explore paint (poster) inside and outside
- Explore using a range of painting tools including different sized brushers, rollers and natural resources
- Have access to crafting and dough areas within the provision where they can self-select from range of resources and tools to support their learning and application of skills
- Practise cutting using a blunt knife during cookery projects
- Explore drawing using media including chalks, water pens, crayons and pens
- Explore sculpture using primarily play dough
- Explore printing printing from body parts, e.g. hands and objects

In Foundation Stage 2 (Reception) children build upon the good practice in FS1 and in addition to these:

- Explore a range of joining techniques and tools including a stapler, tape dispenser, glue gun, sewing, split pin attachment
- Learn art techniques including colour mixing, toning, drawing, collaging (experiment with fabric layering) and printing (rubbings, from objects to make a picture, pattern
- Use colour for a purpose
- Explore drawing using media including assorted pencils, crayons, chalks, pastels, charcoal
- Draw simple representations of everything things, e.g. their house, family, pet
- Explore sculpture using different media including junk modelling, cardboard, paper and clay
- Explore a variety of paints including poster paint, powder paint and water paint